

MISSOURI GAMING COMMISSION

COMMISSION RESOLUTION NO. 24-033
REGARDING LICENSE RENEWAL FOR
BOYD GAMING CORPORATION

August 28, 2024

WHEREAS, Boyd Gaming Corporation, a Nevada corporation (the "Company"), has been granted a Class A license by the Missouri Gaming Commission ("Commission") to develop and operate Class B licensees within the State of Missouri pursuant to Sections 313.800, RSMo *et seq.*, as amended from time to time, and 11 CSR 45-1 *et seq.*, as amended from time to time (collectively, the "Riverboat Gambling Act and Regulations");

NOW, WHEREAS, the Company's license is set to expire on August 31, 2024; and

THEREFORE, BE IT RESOLVED, that the Commission hereby renews the Company's Class A license to develop and operate Class B licensees within the State of Missouri; and

RESOLVED, that the license of the Company which is renewed as provided herein shall be subject to full and complete compliance with the Riverboat Gambling Act and Regulations, and subject to any and all conditions set forth or that may be set forth in the Riverboat Gambling Act and Regulations or by the Missouri Gaming Commission, from time to time; and

RESOLVED, that the license of the Company which is renewed as provided herein shall be subject to any penalty or to suspension or revocation based on any subsequent investigative findings by the Commission with regard to the Company, its employees or agents; and

RESOLVED, that, pursuant to Section 313.807.1, RSMo, the Commission may at any time reopen the licensing hearing of the Company; and

RESOLVED, that, pursuant to 11 CSR 45-1.030, the resolutions set forth herein do not indicate or suggest that the Commission has considered or passed in any way on the marketability of securities of the company or any affiliate company or any other matter, except the matters set forth herein; and

RESOLVED, that the renewal of the license renewed herein shall become effective for a four-year term beginning on September 1, 2024.


Jan Zimmerman
Chairman
Missouri Gaming Commission